

1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Lascannon

R

A

BS

S

AP

D

48"

1

4+

12

-3

D6+1

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Tremor cannon

BLAST

R

A

BS

S

AP

D

36"

2D6+3

4+

12

-2

3

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Twin heavy bolter

SUSTAINED HITS 1

TWIN-LINKED

R

A

BS

S

AP

D

36"

3

4+

5

-1

2

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Twin heavy flamer

IGNORES COVER

TORRENT

TWIN-LINKED

R

A

BS

S

AP

D

12"

D6

N/A

5

-1

1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Tremor Quake

In your Shooting phase, just after selecting a target for this model's tremor cannon, the target unit and every other enemy Infantry unit within 3" of that unit must take a Battle-shock test.

4

ANGRIFF

—

5

NAHKAMPF

Armoured tracks

R

A

WS

S

AP

D

Melee

6

4+

8

0

1

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

VERTEIDIGUNG

—

IMMER / EINMALIG

Banehammer

This model has a transport capacity of 26 Astra Militarum Infantry models. Each Ogryn model takes up the space of 3 models. It cannot transport Artillery models.

GEGEN DIESE EINHEIT

W13 · RW 2+ · 24 LP je Modell

WIRD VERWUNDET MIT

2+

S26+

3+

S14-25

4+

S13

5+

S7-12

6+

S1-6

RETTUNGSWURF JE DS

DS 0

2+

DS -1

3+

DS -2

4+

DS -3

5+

DS -4

6+

Damaged: 1-8 Wounds Remaining

While this model has 1-8 wounds remaining, subtract 4 from its Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6+2 This ability always takes the form Deadly Demise X.

Firing Deck 6 This ability always takes the form Firing Deck X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Banehammer

Ausrüstung: Lascannon, Tremor cannon, Twin heavy bolter, Twin heavy flamer, Armoured tracks

This model can replace its 2 Twin Heavy Flamers with 2 Twin Heavy Bolters.

This model can be equipped with one of: 2 Lascannons and 2 Twin Heavy Bolters, 2 Lascannons and 2 Twin Heavy Flamers.